



| Term commences: 12 October 2020 Term Ends: 18 December 2020 Parade Night: Thursday Parade Time: 18.30 – 20.30 Venue: Various locations | | | |
|---|---|--|---|
| Date | What's On | Challenge Area (Personal Growth, Community, Creative, Outdoors) | Where & When |
| 15 October | Welcome back; wide games | Personal Growth, Outdoors | Church Hall 1830 – 2030 |
| 22 October | SIA preparation | Personal Growth, Outdoors, Community | Rec Ground – Market Square 1830 - 2030 |
| 29 October | Halloween market preparation (with Cubs) | Personal Growth, Outdoors, Community | Rec Ground – Market Square 1830 – 2030 |
| 31 October | Halloween Twilight Markets | Personal Growth, Outdoors, Community | Rec Ground – Market Square 1600 – 2030 |
| 5 November | Music Game | Personal Growth, Outdoors, Community | Rec Ground – Market Square 1830 – 2030 |
| 12 November | Reptile Centre (TBC) | Personal Growth, Outdoors, Community | Gold Creek (Times TBC) |
| 19 November | Joint Scout/Cub – Science & Rockets Game | Personal Growth, Community | Rec Ground – Market Square 1830 – 2030 |
| 26 November | TBC Game | | Church Hall 1830 - 2030 |
| 3 December | TBC | | TBC |
| 10 December | Chalk Chase / Scavenger Hunt | Personal Growth, Outdoors, Community | Church Hall 1830 - 2030 |
| 17 December | CISAC and Dinner (McDonalds) | Community | CISAC 1830 - 2030 |

Note – Badgework can be presented on any night or activity.

NOTE: Each evening will start with the opening parade at 1830 promptly (**please be considerate to others, be on time**) and will finish with the closing parade at 20.30. Each evening will involve a game or similar physical activity. Full uniform (shirt, scarf, woggle) and enclosed shoes are to be worn. Please ensure that all personal items and uniforms are clearly marked with your name. Any variation to the program and requirements will be advised.