

# 1ST MURRUMBATEMAN SCOUT GROUP

## SCOUT PROGRAM - TERM 1, 2021



**Term commences:** 4 February 2021

**Term Ends:** 1 April 2021

**Parade Night:** Thursday

**Parade Time:** 18.30 – 20.30

**Venue:** Various locations

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| Date               | What's On  | Where & When                                  |
|--------------------|--|---|
| 4 February         | Welcome back; games; term programming                  | Rec Ground – Market Square 1830 - 2030        |
| 11 February        | Wide games   | Rec Ground – Market Square 1830 - 2030        |
| 18 February        | Construction   | Rec Ground – Market Square 1830 – 2030        |
| 25 February        | Canoeing   | Merryville Dam<br>18:00 – 20:00               |
| <b>28 February</b> | <b>Hike – Black Mountain</b>                           | <b>Black Mountain</b>                         |
| 4 March            | Swimming   | TBD   |
| <b>6-8 March</b>   | <b>ASM Adventurous Journey (attendance by request)</b> | <b>Hume &amp; Hovell Walking Track - Yass</b> |
| 11 March           | Bowling  | TBD   |
| 18 March           | Cubs visiting Scouts                                   | Rec Ground – Market Square 1830 – 2030        |
| <b>20-22 March</b> | <b>Camp</b>  | <b>TBD</b>                                    |
| 25 March           | Movie Night  | Rec Ground – Market Square 1830 – 2030        |
| 1 April            | Venturers visiting Scouts                              | TBD   |

**Note – Badgework can be presented on any night or activity.**

NOTE: Each evening will start with the opening parade at 1830 promptly (**please be considerate to others, be on time**) and will finish with the closing parade at 20.30. Each evening will involve a game or similar physical activity. Full uniform (shirt, scarf, woggle) and enclosed shoes are to be worn. Please ensure that all personal items and uniforms are clearly marked with your name. Any variation to the program and requirements will be advised.